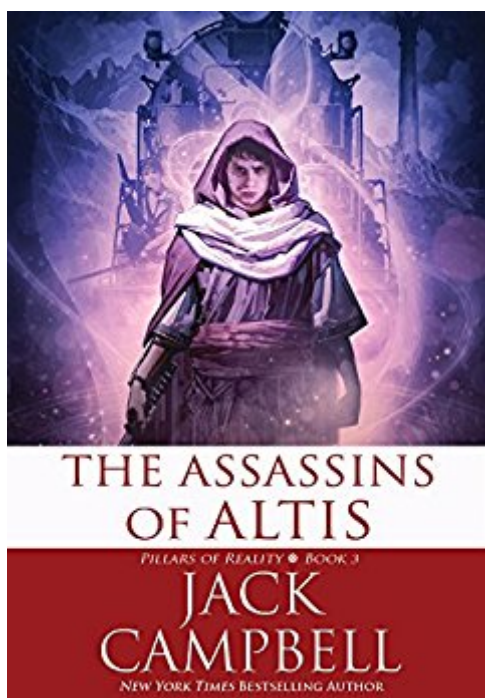


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The Assassins Of Altis (The Pillars Of Reality Book 3)



Synopsis

Trapped within the dead city of Marandur, Master Mechanic Mari and Mage Alain must escape both merciless barbarians and the pitiless Imperial Legion. Beyond those dangers lie the mightiest and most unforgiving powers in the world of Dematr: the Great Guilds that rule the world with iron fists. Mari's Mechanics Guild and Alain's Mage Guild have always been enemies, but they are united in wanting to kill their rogue members before Mari can fulfill the ancient prophecy of being the one who will finally overthrow their power. Mari and Alain must risk those dangers because halfway across their world lies a place where truth has long been hidden. A place that could explain why their world's history begins abruptly, with no hints of what came before. A place where they might learn how the Mechanics Guild came to control all technology and how the Mages manage to alter reality temporarily. A place that might tell them how to achieve a task that appears to be impossible. Never before have a Mage and a Mechanic worked together, and their combined talents offer their only hope. But she and Alain must first survive the deadly and implacable Assassins of Altis.

Book Information

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Customer Reviews

The third book in the Pillars of Creation, Jack Campbell's *The Assassins of Altis* is an action packed read that will leave you unable to stop reading it from start to finish. After finishing *The Dragons of Dorcastle* and *The Hidden Masters of Marandur* I had thought Jack Campbell could surprise me anymore. Happily he took my expectations and completely blew them out of the water, proving yet again that he can seamlessly combine steampunk and epic fantasy into a truly fantastic story. Following directly after the events of the previous book, Mari and Alain are once more trying to avoid the Imperial Legion as they attempt to sneak out of the ruined city of Marandur. Their attempt at stealth quickly proves impossible and the mechanic and mage once more find themselves fleeing across the country in an attempt to stay not just ahead of their respective guilds, but the Imperial Army as well. No one who enters Marandur is ever allowed to leave alive. One of the greatest things about the Assassins of Altis is that the action never seems to stop, from beginning to end Mari and Alain are always on the move, and barely one stop ahead of their enemies. Despite this hectic pace both Mari and Alain grow in leaps and bounds as both characters and as a couple.

Alain's clueless nature when it comes to women or just people in general continues to be one of the funniest parts of the story, and I hope that he never truly changes. This book is noticeably darker than the first two books in the series as the Mages and Mechanics guild get more brutal in an attempt to keep the grip of fear they have over the populace. However the Daughter of Jules has arisen and a revolution is quickly coming to the world. I am looking forward to seeing just where Campbell goes with the story next, I'm not sure how I'm going to manage the wait for the next book in the series. This book was provided to me in exchange for an honest review.

Amanizing !!! When I bought "The Dragon of Dracastle" through .com at first, I was not expecting for reading such an exciting story. After reading first story of "The Pillar Of Reality", I rush to buy and read every books of this series which I can read as an E-book. In this 3rd book, Mari knew lots of secrets including history of DEMATR and family matter. Mari finally got married to Alain, and their friends joins their revolution. I can't wait for the publish of e-book "The Pirates of Pacta Servanda"

I feel like I'm echoing all the other review titles by saying the series keeps getting better, but it's true. The Pillars of Reality series has been a hidden gem from the start - the premise is simple but always

interesting, the stories are well paced, and the main characters are funny, likable, and always growing. In this third installment, Mari and Alain's adventures continue as they start to gather a following of Mechanics and Mages to their cause, some of whom we've already met. Additionally, we get to learn much more about how the world came to exist (there are shades of David Weber's Safehold series) in its present form with technology slowly regressing. As with the previous two novels, *The Assassins of Altis* is fun and exciting all the way through.

I fully enjoyed this installment in the "Pillars of Reality" series. Jack (John) still surprises me with his ability to spin a great story. I didn't see Mari's impulsiveness coming and I really like her reunion with family. Her character just keeps getting better and better. The plot and action does get a bit complex at times; you don't have to be an engineer to appreciate what's happening in the story, but it sure helps to understand what the "gang" is up to. Can't wait for the next book (rumor has it there will be horses.....)

This was an excellent third book. The plot and characters developed significantly. The plot developed in showing the reason for the conflict. Great execution of this development.

Campbell continues to play with my heartstrings and to keep me interested in what happens next. I hope he keeps it up

I have read this entire series and enjoyed it very much. Sad that there is only 6 books.

Well written. The story will seem predictable to some, but I find that it has a good balance of meeting the reader's expectations and at the same time maintaining excitement.

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